

# Mark Keller

SOFTWARE ENGINEER

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## Education

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### University of Waterloo

HONOURS COMPUTER SCIENCE - CO-OPERATIVE PROGRAM

*Waterloo, ON, Canada*

*Sept. 2014 - Aug. 2019*

## Experience

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### Snowflake

SOFTWARE ENGINEERING INTERN

*San Mateo, CA, USA*

*Jan. 2019 - Apr. 2019*

- Implemented an automated incident reporting system using Python and Java
- Designed and developed API endpoints with payload length limiting and throttling security measures
- Added Merge Into and Copy Into custom SQLAlchemy commands to Snowflake's library
- Improved stability and performance of tens of thousands of lines of code written in Node.js, Python and Java

### Nvidia

CLOUD PLATFORM SOFTWARE ENGINEER

*Santa Clara, CA, USA*

*May 2018 - Aug. 2018*

- Migrated Nvidia GPU Cloud's CLI from Python 2 to Python 3 while maintaining backwards compatibility
- Implemented tab completion, supporting fuzzy completion of dynamic ID numbers
- Upgraded the Jenkins distribution pipelines of the CLI's Python package and OS specific binaries
- Reconfigured the CLI's Tox configurations to compile Sphinx documentation locally
- Mentored less experienced interns by guiding them towards relevant resources

## Projects

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### Java to x86 Compiler

*Scala*

- Participated in the making of lexing, parsing and code generation of [JOOS 1W](#) (a subset of Java 1.3) to x86 compiler
- Developed static analysis component of compiler to check for unreachable statements, uninitialized variables and missing return statements through all execution paths
- Implemented memory layout of classes with inheritance/interfaces and class casting feature

### Regress

*Python*

- Designed an [open-source testing framework](#)
- Integrated project with Azure Pipelines as continuous integration and continuous delivery system
- Maintained project on Github, following proper open-source software development principles
- Packaged Python code for distribution on pip

### Operating System 161 Extensions

*C*

- Supported concurrency, memory management and process separation
- Developed locks and semaphores to prevent deadlocks
- Implemented virtual addressing and address translations with paging
- Managed process address spaces and execv system call

## Skills

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**Languages** Python, Scala, C, C++, Java, LaTeX, Bash, Javascript, Node.js

**Softwares** Linux, Git, vim, GDB, PDB, Twisted, WebRTC, systemd, rsyslog, subversion